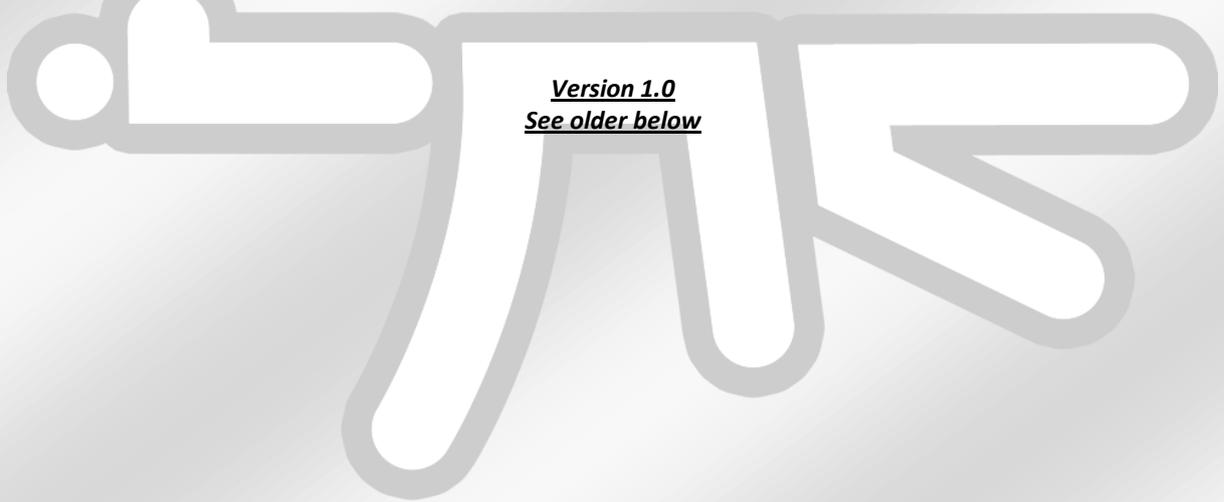


INC GAMING CLAN

RULES & GUIDEBOOK

Version 1.0
See older below



INC Gaming Clan

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INC GAMING CLAN

INTRODUCTION

This is intended to be a comprehensive guide & ruleset that will ensure all admins are dealing with issues in an identical manner, this set of rules is written with the viewpoint that the reader is an INC member, if this is not the case you can still use this and apply the rules accordingly to your situation. Whilst we have always had a set of rules we have not always laid out exactly how they should be interpreted and have left some items as open to said interpretation. As this evolves it will be updated with a newer version number and the latest version number will always be clear on our website. Whilst mainly intended for admins, this is also welcome to be used by our guests to ensure that they comply with how we intend our server environment to be. Please take note as some rules will only apply to certain servers. You can use the contents above and ctrl+right-click to get to where you want to get quickly.

USEFUL LINKS

A collection of URL's that may help you to find INC resources is gathered in the table below for your perusal and reference.

Name	Link	Purpose
Main Website	http://www.inc-gaming-clan.com	A page that allows you to find what you are looking for
Forum	http://forum.inc-gaming-clan.com	A forum for our community and guests to discuss and communicate through
Statistics	http://stats.inc-gaming-clan.com	Showcases the statistics for all our servers and logs all data regarding activity
Sourcebans	http://bans.inc-gaming-clan.com	Enforces admin permissions and bans across all INC servers
Steam Community	http://steamcommunity.com/groups/inc	INC's public steam group
Members Only Steam	http://steamcommunity.com/groups/incmo	INC's private invite only steam group for members
Trialists Steam	http://steamcommunity.com/groups/inctrialist	INC's private invite only steam group for trialists
MIR Steam	http://steamcommunity.com/groups/incmir	INC's private MIR group
SR Steam	http://steamcommunity.com/groups/incserverrep	INC's private SR group
ET Steam	http://steamcommunity.com/groups/incevents	INC's private ET group
Facebook	http://facebook.inc-gaming-clan.com	INC's public Facebook group
Twitter	http://twitter.com/incgamingclan	INC's public Twitter Page

ADMIN GUIDE

This is to help you with your admin permissions, how to use them, when you should use them and what you should expect.

This table shows what admin levels you can expect to have and what benefits you get with each.

Tasks Required	Level Name	Benefits
Donate £5 a month (minimum) via paypal subscription	Non-INC Donator	Member Permissions Reserved Slot on INC server of choice upon request Donators Forum area
Successfully complete trial and be accepted into clan	INC Member	Member Permissions Permission to wear the INC Tag INC Private Members Only areas of the forum INC Members Only Steam Group INC Members Only Competitions
Both of the above tasks	INC Donator	Member Permissions Donator Permissions Reserved Slot on INC server of choice upon request Permission to wear the INC Tag INC Private Members Only areas of the forum INC Members Only Steam Group INC Members Only Competitions Donators Forum area

Good Admin Behavior

When you are given admin access on our servers, the following practices should be used as often as possible to show both yourself and INC in a positive light, it is this that will ensure we have visitors who will return to our servers and will make them a more enjoyable place to relax, satisfying both yourself and guests alike. Following the below practices will earn you respect as an admin and a player. People will treat you better and with far more respect and next time there is an issue, you will find that many people will likely back you and aid you in solving it. This will enhance the INC name and reputation and wherever you go that has heard of INC you will be treated better for it.

1. Keep the peace on a server whenever on
2. Keep the game as fair as possible and play fair yourself
3. Follow the rules of the server yourself, you are still a player and are not above our rules, no-one is
4. Resolve arguments and disputes in a calm and polite manner
5. When there is a dispute, try to use privatesay to deal with the matter (@@ partialname yourmessage goes here), this stops embarrassment and humiliation for all concerned
6. Be patient
7. Assess the severity of any issue and decide whether it is something that you should immediately take steps to stop or whether it is something that can be dealt with by using polite warnings and lesser measures first. If in doubt, consult the appropriate rule – after an incident, check with the rule to see whether you dealt with it correctly or not, you will then know for the next time round.
8. Be humble. Just because you are an admin it does not make you any better or some sort of in-game god, you are the same as any other player but you have the ability and responsibility to sort out any issues.

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9. Try to use correct English and grammar when talking to everyone, the better you present yourself, the better people will likely respond to you. It may not be a business situation, but the more professional you appear the better the community appears. If for some reason this is not possible, then just try your best.
10. Apologise to those concerned if you are in the wrong.

What not to do as an Admin

When you are given admin access on our servers, the following practices should be avoided as often so as not to show both yourself and INC in a negative light, it is this that will ensure we have visitors who will return to our servers and will make them a more enjoyable place to relax, satisfying both yourself and guests alike. This is by no means an exhaustive list but is a collection of some things that you should not be doing. Use your common sense and if it seems like it's going to frustrate or annoy, don't do it. If you're unsure whether it's something that makes you a good or bad admin, don't risk it, come and ask on the forum first so that we can provide guidance to you and others after you.

1. Do not give yourself or others an unfair advantage over any other player on the server
2. Do not pick on or be aggressive to any one player even if they are to you. Be the bigger person, be the more mature person. Let the insults roll off your back and politely ask them to stop.
3. Do not spam the admin chat function. It is an important resource that when over-used becomes pointless. Only use when in spectator and you need to talk to alive players on a server that would otherwise not allow you to do so.
4. Do not embarrass or highlight an individual for nasty/bad/foolish things – instead give praise to those who deserve it.
5. Do not rush to ban people, this should be something that is considered when warnings will not suffice and when the seriousness of the situation warrants it.

How to use admin commands

To use your admin commands on INC servers you will need to enter this command into your console, you can enable the console CounterStrike: Source by selecting Options, Keyboard, Advanced and ticking the box for developer console.

```
bind j "sm_admin"
```

(You may replace the letter 'j' in the above line with a key of your choice)

When in game on one of our servers, press the letter you selected and entered above and you will see a menu appear. The menus are laid out in a logical format, so dependent on the action you wish to do will determine which keys you should press. With time you will get used to these menus and will be able to navigate them faster.

RCON passwords are not given out to any member of the community – even the MIR will likely not know what they are and they are changed on a regular basis. If it is essential to a user that they use RCON for their role, this can be done if they have the permissions granted to them from MIR via our [sourcebans](#) site after logging in. It is also possible that a script could be uploaded to a server upon ET/SR request to be used by those groups via an in-game menu.



SIMPLE RULES OVERVIEW

Here is the simple version which outlines the top rules, you can see more detail by going to the rule itself

Rule	
1.	Respect your fellow INC Members
2.	Respect other players on the Server
3.	Discriminatory Behavior
4.	Swearing
5.	Sprays
6.	Hacking / Server Exploits
7.	Team Killing & Spawn Attacking
8.	Camping
9.	Microphone Usage
10.	Advertising

GENERAL RULES

The rules are laid out with the rule, followed by an explanation and then sub-sections and conditions to the rule to better clarify circumstances. Appropriate punishments are suggested for each rule/subset. These rules apply over all INC servers unless stated otherwise or specifically over-ruled by a specific map/mod rule later in this rulebook.

1. **Respect your fellow INC Members**

Regardless of your opinion of another INC member, it is important that you treat them with respect, especially in the public eye. If you have an issue with that person, please first try to resolve privately between you in a calm manner before escalating the issue internally within INC. INC has always been about having fun and enjoying that experience with other people of a similar nature, this should continue and be encouraged.

1.1 What reasonable behavior towards another member is considered to be

Vary your behavior towards a member depending on how well you know them and how they respond to you. Remember that over the internet it can be difficult to gauge someone's emotions, particularly how they might be feeling that day. Act with caution and err on the side of friendliness until you get a matched response, only then should you consider being more friendly.

1.2 If you do not know another member already what is reasonable

If you do not already know the INC member you are engaging, remember that they are a stranger. By wearing the INC logo we have accepted that they know sufficient people within the community and have demonstrated to us over a period of at least 1 month that they are of a similar frame of mind to the majority of the community and that they have not been given a bad reputation elsewhere that we are aware of. This means you can approach them on a slightly different basis and that you are more likely to have things in common, but please

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still treat them with respect and dignity. Try your best to get to know them and become friends with them, but not at the expense of being annoying.

1.3 Assist and back-up your fellow INC member

When there is an incident on a server where an INC member is taking abuse or struggling to control a situation, lend them your assistance, backup and assurances in as calm and helpful a manner, although if they wish, allow them to keep ownership of the situation.

2. Respect other players on the Server

Our servers form a core part of why we exist as a community, we share our resources and fun spirit with others that wish to join our space. These people should not be treated in a negative way, only a welcoming and inviting one. Without these people our servers would not be as half as fun as they are now, so please remember that and give them the space and respect they deserve.

2.1 Behavior towards strangers

Just because a player is a stranger does not make them insignificant, they still deserve to be treated with respect from the offset, so be polite and pleasant from the beginning.

2.2 Behavior towards regulars

Whilst these people may not seem any different to any other player on the server, these are people that play here regularly and will have a little more respect and understanding for the way INC des things, please bear this in mind and maybe give some additional leeway based upon this realization.

2.3 Behavior towards suspected cheaters

Do not antagonize a suspected cheater, it may even be better to not acknowledge it unless it really is blatant. This will give you a few minutes to investigate the complaint and maybe be able to gather some evidence. If it really is blatant, there is sometimes little need for evidence gathering, especially if you have a good track record of well judged bans. Upon banning/kicking a cheater there is no need to be overly hostile either.

2.4 Behavior towards people breaking rules – in particular behavior related rules

In this case you need to remain as calm as possible. It is likely this is the area where you could potentially receive most criticism as an admin and this is where you may need additional help from other INC members. In general the server population will support you, albeit it only after an incident sometimes, so remember that you're doing the right thing for a good cause. If a player is disputing that they are doing wrong you need only point them at the rules. Do not become as bad as the offender.

3. Discriminatory Behavior



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There are different levels of acceptance for discrimination, but society at large deems it to be unacceptable, this is also the stance we take. Whilst we do not wish to stifle jokes, fun and flirtiness, discrimination is not a joke to the people it hurts. It is something that can mean nothing and be innocent to the person saying it but can cause untold levels of hurt and insult to the people that it affects.

3.1 Discrimination against race

This is unacceptable in any form, regardless of whether it is a joke between friends or not. However the discrimination is being carried out, whether it is typed, microphone or sprays (or anything else), it is not permitted. If the argument is that a phrase is not a racist one, if one or more player has been able to identify the phrase as being racist, err on the side of caution and accept that it is for the purpose of keeping the server atmosphere pleasant.

3.2 Discrimination against gender

Sexism is not accepted, but it is understood that sexism can sometimes be mistaken from a flirty jibe or joke. The rule here is that if someone is upset by the jibe/dig/joke then it stops being flirty or funny. At this point it stops. Using gender based comments for the sole purpose of insulting or upsetting is not acceptable in the first instance.

3.3 Discrimination against sexual preference

Whilst this may be acceptable in some social circles, it is not acceptable here. What can seem like a harmless joke or jibe can be very offensive to someone on the server without anyone realizing it is being done. This ruins the game and experience for those users and for others who will also be likely upset at the use of language.

Specifics include: "You gay ..." – This can sometimes be said without thinking, but an admin should warn and ask to refrain, the offender should then take note and not repeat the offence.

3.4 Discrimination against nationality

*It is understood that on occasion there may be tournaments and competitions based on locality, there may also be friendly jibes towards another locality. Any comments that **could** be construed as being offensive are not permitted.*

4. Swearing

Swearing is something that most people encounter on a daily basis these days and whilst it can be widely acceptable in some situations it is undesirable, rude and frowned upon in others. We would like our servers to remain a place for polite company, so swearing should be kept to an absolute minimum if it must be used at all.

4.1 Constant swearing



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An occasional swearword is acceptable in the heat of the moment when other conditions (see below) are satisfied. If more than 3 swearwords are said within a 10 second period by the same person you could consider it constant swearing though and this is not acceptable. There is no need to be swearing every other word, it doesn't help anyone on the server and will only ruin the atmosphere for a good deal of people.

4.2 Time of day (GMT)

Before 10pm you should bear in mind that the number of younger players will be significantly higher, so the level of strictness on the rules should be higher before this time and relaxed slightly after this time.

4.3 Level of vulgarity

Without condoning some words, you can imagine that some words are more vulgar and offensive than others as swearwords. There should be a conscious effort to cut down on the level of vulgarity, particularly when combined with the rule "4.2 Time of day (GMT)".

4.4 Microphone vs. Typed

There should be a filter in place on most of our servers that will prevent a good deal of swearing, some will slip through or be possible though. The offence and rules are the same on both.

4.5 Serious declaration of there being a minor on the server

In the case that a parent comes on and asks the server and admins to respect and enforce the fact that there is a minor on the server and that they would appreciate the server to not swear for the duration of their visit – this is to be enforced by the admins present to the best of their ability. It is suggested to the parent however, that they disable voice on the machine that the minor is playing on as it can be difficult to enforce. A declaration of a minor being present for the purpose of causing trouble and hassle is to be treated as a behavioral issue under the behavior rules.

5. Sprays

Sprays are a good addition to the game that let individual players express themselves. Whilst this is great in most cases, in others it can be counterproductive to a good environment for all.

5.1 Discriminatory Sprays

Without re-iterating samples of discrimination above(3. Discriminatory Behavior), if your spray comes under these categories, it is not acceptable.

5.2 Acceptable level of Nudity in Sprays



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We go with the same level of nudity that is generally deemed acceptable on TV pre-watershed at all times. No nipples to be shown, no male genitals, no female genitals. Depiction of a sex act which is not actually shown is down to admin discretion at the time and the admin's opinion on the matter at that time should be taken.

5.3 Advertising with sprays

We do not permit any advertising other than the exceptions listed(10. Advertising) to be sprayed on our servers.

5.4 Current Events (News) in Sprays

A spray should not make a mockery of any news events or incidences where there are high tensions in order to get a cheap laugh. Politics, religion and scandals have their place, but not on a gaming server if it is offending others. This comes to a discretion of admin as to whether it is suitable or offensive, but if reviewed and found to be offensive it will be treated as so, as such, the player should be made aware of the possibility and urged to refrain.

5.5 Sprays that are depicting a likeness of another player within the community or server population

Everyone likes a joke, but it is a rare occurrence it is satisfactory with the person involved. If it is known by any player on the server that the spray depicts or alleged to depict another player it is not something we allow. Whether this is an INC member, a server/forum regular or just a guest visiting our servers, everyone has the right to the same level of enjoyment offered.

5.6 Sprays that are intended to deceive an opponent into shooting it (Decoys)

Known as decoy sprays, these depict a realistic imitation of a player for the sole purpose of distracting them in order to gain a competitive advantage. This is exploiting a server function for gain and regularly frustrates and aggravates a large number of players.

6. Hacking / Server Exploits

Hacks of no kind are allowed on our servers. If you are unsure of the modification being a hack, ask about it on our forums and wait for a response from a MIR before using that modification. This particular set of rules will be dealt with in a very severe manner due to their nature.

6.1 Modification to the way the game works

Changing the way the game works, whether this is done by altering your files, your connection or the way you or your machine interact with the game is hacking. This could also be attempting to alter/crash our service and/or prevent others from using it. This includes but is not limited to such things as 'Aimbots, Wallhacking, Speedhacking, No-Recoil, No-Smoke, Spinhack'

7. Team Killing & Spawn Attacking



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7.1 Team Killing

Team Killing is possible on some servers or during some rounds. All players should avoid doing so although it is unavoidably likely to happen. Team killing should only ever occur accidentally, never intentionally. Even carrying out this practice amongst friends can be frustrating to other players on the server so it should be avoided and discouraged.

7.2 Spawn Attacking

Spawn attacking, where the offending player camps an area that allows them to kill off players as they respawn, is disallowed on our servers and will not be tolerated.

8. Camping

Camping can make the game very dull for other server visitors and can often result in a frustrating experience at the hands of one or a few being selfish. We also understand that it can be used legitimately in some circumstances.

8.1 Repeated camping in the same location

Camping in the same spot every round is very frustrating and is not permitted.

8.2 Consistent camping

This relates to camping every round, it may not be the same spot, but if you are only ever camping it can also frustrate other players. This would generally mean camping in different areas of the spawn location for example, just a slightly different one each time. This would not cover camping for moments at a time in different areas of the map as you are then moving around a good deal between locations.

8.3 Camping consistently in large groups

This particularly relates to when large groups of people decide to all camp in a corner or sit in one place. It is ok to do as a one-off joke, but don't make it every round as the joke will often not be shared by others on the server.

9. Microphone Usage

*The microphone is there for you to use to talk amongst the server population in a way that **complements** your server and game experience, not **detracts** from it. The servers are places that we intend to have a bias towards a social atmosphere rather than a competitive gameplay one, but it is entirely possible for both sets of circumstances to be achieved.*

9.1 Acceptable usage

Saying hello when joining a server, using it to have a discussion and light social talk with the others on the server. You should have it set to Push-To-Talk and you shouldn't have the button pressed down more often than not, people go on the server to play the game and to



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socialize with everyone – not just one person. You should make friendly conversation and continue constructive and interesting conversations.

9.2 Repeating the same words on a constant basis

You should not repeat the same words constantly over and over, particularly when you get people asking you to stop, however, it is understood that some jokes revolve around different people repeating the same word to each other for a short period of time. This kind of joke should last no longer than 1-2 rounds maximum. As soon as you are politely asked to stop repetition, please do so.

9.3 Constant chatter that does not have a bearing on the ongoing server conversation

The use of the microphone is not for people to ramble off incoherent words as and when they feel like it or to include/exclude individuals. The server is a social place but it is a social place for a group of people, not individuals, so you should respect the group at large, not just your group of friends. One or a few people should not be the only voices that are constantly heard on the server – with the exception of admins answering questions from various players. There should not be a point where only one persons voice can be heard constantly, if that is the case, it is time to stop holding down the push to talk button and letting others have a chance to speak.

9.4 Chatter from dead players that is designed only to distract the alive players

If the only purpose seems to be to stop the alive players doing well or if there are but two or three alive players left and they have asked for quiet it is not unreasonable for them to receive some silence to finish the remaining moments in a round.

9.5 Chatter from dead players that intends to give an advantage to alive players

This type of ghosting is possible on our social servers and is not allowed.

10. Advertising

'Advertising' relates to any method in which it is possible to convey information to another person, whether that be typed, spoken or otherwise. Suggested alternatives are use of the Steam Friends system in order to communicate between players.

10.1 Acceptable advertising

*It is acceptable only for INC related events or our approved partners to advertise **themselves** on our servers. The acceptable partners at this stage are; GamerFM, PlugPayPlay, Reactorforge. It is also acceptable for purely charitable events to be advertised on the server as long as it is not in a way that would be considered 'spam'. If a form of advertising is not expressly commented on below, it is to be considered **unacceptable**.*



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10.2 Advertising other communities

This is not permissible at all and should be discouraged and that person made aware that if they are seen doing it again they will be punished. This rule stands regardless of the nature of the community, if they wish to advertise they must first approach us about doing so via our forum and until added to the list above are not considered acceptable.

10.3 Advertising Non-INC Servers

No server IP's other than INC's are to be permitted to be advertised on the server.

10.4 Advertising Competitions & Events

Only INC competitions and events are permitted on the server, if someone wishes to notify INC of an event they are holding they should do so through the INC forum.



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GLOSSARY

Console: Console is the in game command console, a way to enter admin commands or commands that edit server/game settings. It is accessed via the ` Key which is located below the Esc key on most keyboards.

ET or Events Team: Specially assigned clan members who are responsible for organising clan activities, promoting the clan and encouraging activity on our forums. They have no additional server access over donators or normal members.

Mani: Mani is an alternative plugin, which allows us further customisation options. (see sourcemod) In order to have the best features available, we use a hybrid of both sourcemod and Mani plugins.

MIR or Men in Red: The affectionate name which has given to our clan leaders. This is derived from the fact that their names are red on the forums to differentiate their position.

SR or Server Rep: Specially assigned clan members who have been given higher admin access on the servers to allow them to effectively enforce the server rules. Their main responsibility however is to encourage a friendly fun atmosphere on the servers, and to administrate clan activities.

Sourcemod (SM): Source mod is a server based plugin (addon software) which allows us to customise the functionality of the servers. It allows us access to the admin controls, enables the Rock the vote function and other features not found on a normal CS:S server.

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APPENDIX

RCON COMMANDS FOR SM:

Please be aware that although these are the commands that you use to do the various functions, not all may be available to use by you as RCON commands due to security setups on the servers.

Normal Member Access.

Sm_votemap - allows you to start a map vote

Sm_vote – allows you to start things like votekick or voteban

Sm_team – allows you to assign a player to either T or CT

Sm_teamswap – Allows you to swap a players team

Bot_kick – allows you to kick a bot

Sm_gag – Stops the target from typing in chat

Sm_mute – Stops the target from talking over the mic

Sm_silence – stops the target from talking over the mic or typing in chat

Sm_beacon – toggles a beeping sound and flash emanating from the target player.

Sm_happy – replaces the targets typed chat with a preset list of safe phrases (INC adverts and such)

Sm_rate – allows you to view the rate settings of the target

Sm_psay – allows you to message the target without anyone else seeing it

“kick” – allows you to kick a player

“mapchange” – allows you to force the map to a different one

Donator Access

These commands are in addition to the previous set for donating members.

sm_ban – allows you to ban a target, for a set period of time, with the option to give a reason

sm_respawn – allows you to bring a target back to life, at their teams spawn, who has died during this round before round end.

Sm_disarm – Removes all the targets weapons (including their knife)

Sm_bury – “Buries” the target, putting them half in the ground unable to move from the location

Sm_name – allows you to change a target name

Sm_speed – allows you to alter the speed of a target

Sm_weapon – gives the target player a specific weapon

Sm_armour – allows you to change how much armour a target has

Sm_hp – allows you to change how much health a target has

Sm_nv – allows you to remove, or add nightvision to a targets inventory

Sm_blind – allows you to restrict the vision of a target to varying degrees

Sm_drug – shakes the targets screen randomly and in different angles

Sm_gravity – changes the gravity for the target only

Sm_burn – sets the target on fire

Sm_play – plays sounds from a list of sounds stored on the server

Sm_uberslap – allows you to slap a player for a certain amount of damage (or no damage at all)

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Sm_freeze – freezes the player in position for a set amount of time

Sm_timebomb – starts a countdown timer which once completed, blows up (kills) the target.

Sm_firebomb – starts a countdown timer which once completed, sets the target and anyone in a set radius on fire for a set time.

Sm_freezebomb – starts a countdown timer which once completed, freezes the target and anyone in a set radius for a set time.

Sm_cash – allows you to change the cash for a single target, or entire teams or the entire server

Sm_disco – all players or the target alternate between colours

Sm_me – performs an IRC style 'me' action. "Grandma runs away" instead of "Grandma: Runs away"



Initial Version (29/09/2010)

Everything written from scratch, all content is new and correct as of this time

